

Upper Temple Analysis

Hit Points
Vs Hit Dice



St. Regis



Wolfgar



McDuffin



Thornboldt



Razmith



Analysis of Hit Points Vs Hit Dice in Upper Temple

	Hit POINTS	% end	Hit DICE	% end
Wolfgar	78/79	99	19/20	95
McDuffin	62/73	85	9/16	56
Thornboldt	43/49	88	9/10	90
Razmit	40/46	87	10/10	100
St. Regis	35/58	60	8/15	53
		84%		79%

The Difference 24% less time in the encounter

Hit Points Time 1hr 24min

Hit Dice Time 1hr 2min

$84\text{min} - 64\text{min} = 20\text{min} / 84\text{min} = 24\%$ less time

Analysis of Hit Points Vs Hit Dice in Upper Temple

Character HD	Hit Dice per level	Con of < 13	10th Level	AVG HP + CON
1d8	2	+0	20	40
1d6	1.5	+0	15	30
1d4	1	+0	10	20

Analysis of Hit Points Vs Hit Dice in Upper Temple

Character HD	Hit Dice per level	Con of >13	10th Level	AVG HP + CON
1d8	2	+1	21	50
1d6	1.5	+1	16	40
1d4	1	+1	11	30

Analysis of Hit Points Vs Hit Dice in Upper Temple

Spells-

- Fireball $10d6$ = roll a 10 sided dice to determine how many HD per monster lost - or d10 and multiply by 1.5 to see how many HD effected

CONFUSION

SPELL LEVEL: DRUID, 7TH LEVEL; MAGIC-USER, 4TH LEVEL

RANGE: 120 FEET

DURATION: 2 HOURS

THIS SPELL CONFUSES PEOPLE AND MONSTERS, MAKING THEM ACT RANDOMLY. ON A ROLL OF 2D6, THE CREATURES WILL DO THE FOLLOWING:

DIE ROLL	REACTION
2-5	ATTACK CASTER & HIS ALLIES
6-8	STAND BAFFLED AND INACTIVE
9-12	ATTACK EACH OTHER

THE EFFECTS OF THE CONFUSION MAY SHIFT EVERY TEN MINUTES OR SO, AND THE DICE ARE ONCE AGAIN ROLLED.

THE SPELL AFFECTS 2D6 CREATURES, PLUS AN ADDITIONAL CREATURE FOR EVERY CASTER LEVEL ABOVE 8TH. CREATURES OF 3 HIT DICE OR FEWER ARE AUTOMATICALLY AFFECTED BY THE SPELL, AND IT TAKES EFFECT INSTANTLY. CREATURES OF 4 HIT DICE OR MORE AUTOMATICALLY OVERCOME THE CONFUSION EFFECT AS IT BUILDS UP TO ITS FULL POWER (1D12 MINUTES, MINUS THE CASTER'S LEVEL), AND ONLY THEN ARE THEY PERMITTED A SAVING THROW. EVENTUALLY, THESE CREATURES ARE LIKELY TO SUCCUMB TO THE CONFUSION, FOR THEY MUST CONTINUE TO MAKE ANOTHER SAVING THROW EVERY 10 MINUTES UNTIL THE SPELL'S TWO-HOUR DURATION HAS RUN ITS COURSE.