

NAME:

RADS:

AGE:

SPECIES:

SPECIES TRAITS:

HOMEWORLD:

### ARMOUR

TYPE	RAD	PROTECTION	KG	OPTIONS

### CHARACTERISTICS

**DM**     **DM**     **DM**  
**STRENGTH**     **DEXTERITY**     **ENDURANCE**  
**DM**     **DM**     **DM**  
**INTELLECT**     **EDUCATION**     **SOCIAL**

PSI:



### FINANCES

PENSION

Cr \_\_\_\_\_

DEBT

Cr \_\_\_\_\_

CASH ON HAND

Cr \_\_\_\_\_

MONTHLY SHIP PAYMENTS

Cr \_\_\_\_\_

LIVING COST

Cr \_\_\_\_\_

### ALLIES, CONTACTS, ENEMIES, RIVALS

### STUDY PERIOD

TRAINING IN SKILL: \_\_\_\_\_

WEEKS: \_\_\_\_\_ / \_\_\_\_\_

STUDY PERIODS COMPLETE: \_\_\_\_\_

### SKILLS

Admin	Drive ( )	Heavy Weapons ( )	Profession ( )
Advocate	Electronics ( )	Heavy Weapons ( )	Profession ( )
Animals ( )	Electronics ( )	Investigate	Profession ( )
Animals ( )	Electronics ( )	Jack of all Trades	Recon
Animals ( )	Engineer ( )	Language ( )	Science ( )
Athletics ( )	Engineer ( )	Language ( )	Science ( )
Athletics ( )	Engineer ( )	Language ( )	Science ( )
Athletics ( )	Explosives	Leadership	Seafarer ( )
Art ( )	Flyer ( )	Mechanic	Seafarer ( )
Art ( )	Flyer ( )	Medic	Stealth
Art ( )	Flyer ( )	Melee ( )	Steward
Astrogration	Gambler 0	Melee ( )	Streetwise
Broker	Gunner ( )	Navigation	Survival
Carouse 0	Gunner ( )	Persuade	Tactics ( )
Deception	Gun Combat ( )	Pilot ( )	Tactics ( )
Diplomat	Gun Combat ( )	Pilot ( )	Vacc Suit 0
Drive ( )	Gun Combat ( )	Pilot ( )	

### WEAPONS

WEAPON	TL	RANGE	DAMAGE	KG	MAGAZINE	TRAITS

### AUGMENTS

TYPE	TL	IMPROVEMENT

### EQUIPMENT

	MASS		MASS		MASS

**TOTAL CARRIED MASS**