



Player:
Character:
Race:
Class/Level:

Alignment:
Deity:
XP (Current):
XP (Next Level):

Prime Attributes:

XP Bonus:

Gender: **Age:** **Height:** **Weight:** **Eyes:** **Hair:**

AC: **HP:** **Max HP:** **Saving Throw:**

Attributes & Modifiers

STR		To-Hit Bonus	Damage Bonus	Open Doors	Carry Modifier
DEX		Missile To-Hit Bonus		Effect on AC	
CON		HP Bonus		Raise Dead Survival	
INT		Max Additional Languages	Max Spell Level	Learn Spell Percent	Minimum/Maximum Spells Per Level
WIS		Bonus 1st-Level Cleric Spell?			
CHA		Max Special Hirelings:			

Arms & Armory

Weapon	To-Hit Bonus	Damage Bonus	Weight

Ammo:

Armor/Shield	AC Adjustment	Weight

To-Hit Quick Reference Chart

9	8	7	6	5	4	3	2	1	0	-1	-2	-3	-4	-5	-6	-7	-8	-9

Thief Skills

Climb Walls	Delicate Tasks	Hear Sounds	Hide in Shadows	Move Silently	Open Locks

Number of Spells Known Per Spell Level

1	2	3	4	5	6	7	8	9

Spellbook				Abilities			

Gear & Supplies

Wealth

				Copper:
				Silver:
				Gold:
				Gems:

Character Description & Personality

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