SCROUNGER

NAME		
LEVEL	XF	
BACKGROUND		
TRAINING		
Номе		

EQUIPMENT	READY	ENC

WEAPON	*Hit	D мG	RANGE	Аммо
ARMOR			AC	

STR	INT		
Dex	Wis		
Con	Сна		
System Strain		Max	Current
	HP		

HUNGER	HIRST	Toxins	
SKILL	LVL	SKILL	Lv
ARTIST		PERCEPTION	
ATHLETICS		Persuade	
BUREAUCRACY		PROFESSION/	
BUSINESS		RELIGION	
COMBAT/ENERGY		SCIENCE	
COMBAT/GUNNERY		SECURITY	
COMBAT/PRIM.		STEALTH	
COMBAT/PROJ.		STEWARD	
COMBAT/UNARMED		SURVIVAL	
COMPUTER		TACTICS	
CULTURE/CRIMINAL		TECH/ASTRO	
CULTURE/LITERACY		Tech/Maltech	
CULTURE/TRAVELLER		Tech/Medical	
CULTURE/		Тесн/Розтесн	
CULTURE/		Tech/Pretech	
Exosuit		VEHICLE/AIR	
GAMBLING		Vehicle/Grav	
History		VEHICLE/LAND	
Instructor		VEHICLE/SPACE	
Language		VEHICLE/SEA	
LEADERSHIP			
NAVIGATION		Unspent Points	

LVL	AB	PHYS	MENT	EVADE	Тесн	LUCK
1-3	+1	16	15	13	12	14
4-6	+2	14	13	11	10	12
7-9	+4	12	11	9	8	10
10-12	+6	10	9	7	6	8
13-15	÷8	9	8	6	6	7
16-18	+10	8	7	6	5	6

LVL	HD	XP	. Vi_	ЯD	XP
1	106	0	6	6p6	32,000
2	206	2,000	7	7 D6	64,000
3	3p6	4,000	8	8 _D 6	128,000
4	4p6	8,000	9	9 _D 6	250,000
5	5p6	16,000	10	9 _D 6	370,000

SCROUNGER ABILITY FLAWLESS SKILL

You may use this ability once per game day before rolling a skill check for a skill on the Scrounger class list. You will automatically succeed at the check unless you roll a natural 2 on the dice, given that the GM agrees that success was ever possible

MUTATIONS AND STIGMATA