

NAME:

RADS:

AGE:

SPECIES:

SPECIES TRAITS:

HOMEWORLD:

### ARMOUR

TYPE	RAD	PROTECTION	KG	OPTIONS

### CHARACTERISTICS

DM     DM     DM  
**STRENGTH**     **DEXTERITY**     **ENDURANCE**  
 DM     DM     DM  
**INTELLECT**     **EDUCATION**     **SOCIAL**

PSI:



### FINANCES

PENSION

Cr \_\_\_\_\_

DEBT

Cr \_\_\_\_\_

CASH ON HAND

Cr \_\_\_\_\_

MONTHLY SHIP PAYMENTS

Cr \_\_\_\_\_

LIVING COST

Cr \_\_\_\_\_

### ALLIES, CONTACTS, ENEMIES, RIVALS

### STUDY PERIOD

TRAINING IN SKILL: \_\_\_\_\_

WEEKS: \_\_\_\_\_ / \_\_\_\_\_

STUDY PERIODS COMPLETE: \_\_\_\_\_

### SKILLS

Admin <b>0</b>	Drive ( )	Heavy Weapons ( )	Profession ( )
Advocate <b>11</b>	Electronics ( )	Heavy Weapons ( )	Profession ( )
Animals ( )	Electronics ( )	Investigate	Profession ( )
Animals ( )	Electronics ( )	Jack of all Trades	Recon
Animals ( )	Engineer ( )	Language ( )	Science ( )
Athletics ( )	Engineer ( )	Language ( )	Science ( )
Athletics ( )	Engineer ( )	Language ( )	Science ( )
Athletics ( )	Explosives	Leadership	Seafarer ( )
Art ( )	Flyer ( )	Mechanic <b>0</b>	Seafarer ( )
Art ( )	Flyer ( )	Medic <b>1</b>	Stealth
Art ( )	Flyer ( )	Melee ( )	Steward
Astrogation	Gambler	Melee ( )	Streetwise
Broker	Gunner ( )	Navigation	Survival
Carouse <b>0</b>	Gunner ( )	Persuade	Tactics ( )
Deception	Gun Combat ( )	Pilot ( )	Tactics ( )
Diplomat <b>1</b>	Gun Combat ( )	Pilot ( )	Vacc Suit <b>0</b>
Drive ( )	Gun Combat ( )	Pilot ( )	

### WEAPONS

WEAPON	TL	RANGE	DAMAGE	KG	MAGAZINE	TRAITS

### AUGMENTS

TYPE	TL	IMPROVEMENT

### EQUIPMENT

	MASS		MASS		MASS
<b>TOTAL CARRIED MASS</b>					