

Space Battle Task Chain d6

CREW	TASK	CHECK
Captain	Lead	CHR & interaction
Pilot	position evade	DEX & navigate
Comms	target & jam scans	INT & technology
Engineering	boost guns & shields	INT & technology
Gunnery	fire at enemy	DEX & target & crew bonus

if all pass ⇒ **+4 to gunnery attack roll & increases damage by 2d6**
+3 to ships armor class

Maneuvering asteroids Task Chain d6

CREW	TASK	CHECK
Captain	Lead	CHR & interaction
Comms	scan field	INT & technology
Engineering	boost shields	INT & technology
Gunnery	fire at asteroids	DEX & target
Pilot	position evade	DEX & navigate & crew bonus

if all pass ⇒ **+4 to pilot's saving throw**
+3 to ships armor class

Stealth Flying Task Chain d6

CREW	TASK	CHECK
Captain	Lead	CHR & interaction
Comms	deflect & jam radar	INT & technology
Engineering	ghost & maintain speed	INT & technology
Gunnery	- - -	- - -
Pilot	flying	DEX & navigate & crew bonus

if all pass ⇒ **+2 to pilot's saving throw**
+2 to ships armor class

Task Chain d6

CREW	CHARACTER	BONUSES	d6 ROLL
Captain			
Pilot			
Comms			
Engineering			
Gunnery			