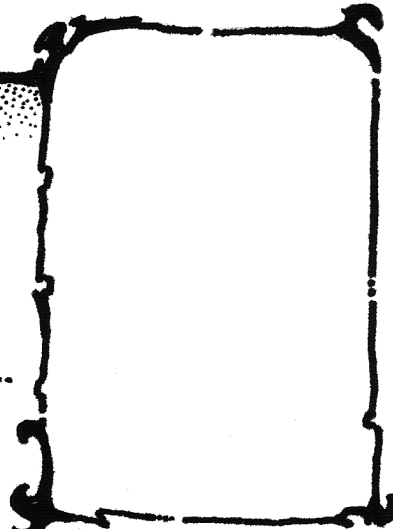
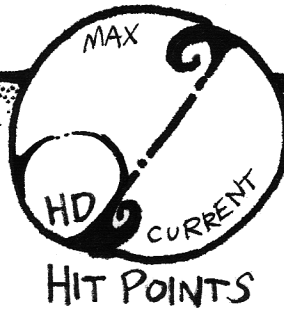
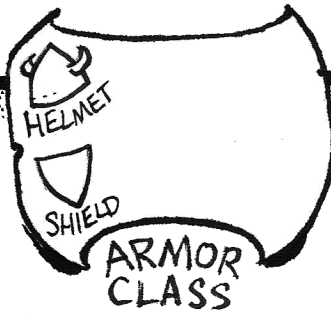


# WHITE BOX

CHARACTER SHEET



NAME

CLASS

LEVEL

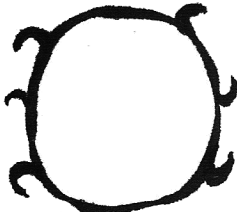
PORTRAIT/SYMBOL

RACE

ALIGNMENT



NOTES/BACKGROUND:



SAVING  
THROW

XP

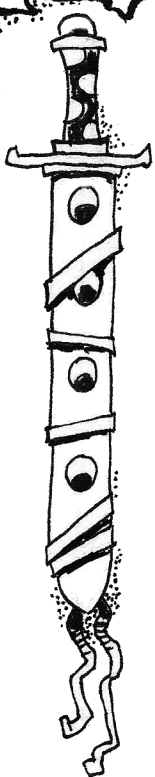
XP BONUS

MODS

EQUIPMENT

WEAPONS/ARMOR

SPELLS/ABILITIES



LANGUAGES:

TO HIT  
DAC  
AAC

9	8	7	6	5	4	3	2	1	0
10	11	12	13	14	15	16	17	18	19



Gold: \_\_\_\_\_ Copper: \_\_\_\_\_  
Silver: \_\_\_\_\_ Gems: \_\_\_\_\_